

Level 3 ESports

ESports
Academy

National
Competitions

Practical
Based
Projects

Cutting
Edge
Equipment

STEM
based
careers



Level 3 ESports

The new ESports course will give you a range of experience and skills to progress to university and gain employment in the rapidly growing ESports industry. The qualification is endorsed by the British ESports Association as being suitable for learners wanting to work in the industry.

An opportunity to be part of an ESports teams who typically compete in tournaments against amateur and professional opponents.

To succeed in this fast-moving sector, you will need to be a team player and good communicator. If you are looking to learn a range of skills for future employment including strategic thinking, teamwork, financial skills, then ESports could be ideal for you!

Gain the skills and qualifications to gain employment in the exciting and growing global ESports Industry. As the industry continues to grow around the world, more jobs and career pathways are being created in ESports, creating a demand for people with specific skills.

Learners will develop a wide range of transferable skills and knowledge that can be applied to other careers and sectors including digital and STEAM-based careers.

How will it be assessed

The new Level 3 ESports qualification consists of 20 units, including enterprise and entrepreneurship, strategy and analysis, events management, live-streamed broadcasting, video production, shout casting, coaching, health and wellbeing, the law and legislation, computer networking and more. The qualifications will enable some learners to enter careers in the ESports industry and for others it will offer an opportunity to upskill and progress their careers.

Both courses are mostly practical, with theory to underpin your understanding and prepare you for assessment and is delivered through a combination of lessons and practical workshop.

ESports Academy

ESports students will also be able to trial for the Runshaw Ravens and help run the college British ESports student Championships while studying with us. Opportunities such as content creator, shout caster,

social media manager, coach, stream production and more are available. These experiences will prepare you for work in industry and also give you an edge in your assignment work and CV to help you succeed.

Competitions

There will be the opportunity for academy students to regularly participate in a competitive ESports league. The current games being used by The British ESports Federation, the current games are: League of Legends, Rocket League, Valorant.

Progression Pathway

Upon completion of further study, you would be able to pursue a career in Tech/Digital/STEM industries: ICT, Marketing, Entrepreneurship, Creative Media, Business Studies, Game Development, Academic Degree up to Level 7 or Apprenticeship up to Level 6.

Entry Requirements:

A minimum of 5x Level 4/Grade C including English & Maths, and no less than a Level 3 in the other.

What's great about this course?



Excellent career opportunities



Employability skills



Cutting Edge Technology



runshaw_ravens



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Computing & ICT Academy



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For more information about our courses, visit runshaw.ac.uk
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